

# GURAH

Name:  
Player:  
Chronicle:

Breed:  
Tribe:  
Auspice:

Nature:  
Demeanor:  
Concept:

## Attributes

### Physical

Strength ●○○○○  
Dexterity ●○○○○  
Stamina ●○○○○

### Social

Charisma ●○○○○  
Manipulation ●○○○○  
Appearance ●○○○○

### Mental

Perception ●○○○○  
Intelligence ●○○○○  
Wits ●○○○○

## Abilities

### Talents

Alertness ○○○○○  
Athletics ○○○○○  
Biorhythms ○○○○○  
Brawl ○○○○○  
Dodge ○○○○○  
Empathy ○○○○○  
Expression ○○○○○  
Intimidation ○○○○○  
Primal-Urge ○○○○○  
Streetwise ○○○○○

### Skills

Animal Ken ○○○○○  
Drive ○○○○○  
Etiquette ○○○○○  
Firearms ○○○○○  
Leadership ○○○○○  
Melee ○○○○○  
Performance ○○○○○  
Repair ○○○○○  
Stealth ○○○○○  
Survival ○○○○○

### Knowledges

Computer ○○○○○  
Enigmas ○○○○○  
Investigation ○○○○○  
Law ○○○○○  
Linguistics ○○○○○  
Medicine ○○○○○  
Occult ○○○○○  
Politics ○○○○○  
Rituals ○○○○○  
Science ○○○○○

## Advantages

### Backgrounds

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### Gifts

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### Gifts

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### Renown

#### Succor

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#### Honor

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#### Wisdom

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#### Rank

### Rage

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### Gnosis

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### Willpower

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□□□□□□□□□□

### Health

Bruised □  
Hurt -1 □  
Injured -1 □  
Wounded -2 □  
Mauled -2 □  
Crippled -5 □  
Incapacitated □

### Strength/Weakness

# GURAH!

## Homid

No  
Change

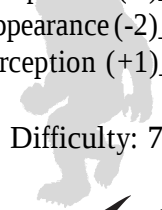
Difficulty: 6



## Arthren

Strength (+3)\_\_\_\_  
Stamina (+3)\_\_\_\_  
Manipulation (-2)\_\_\_\_  
Appearance (-2)\_\_\_\_  
Perception (+1)\_\_\_\_

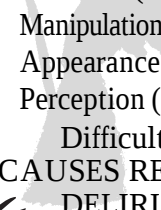
Difficulty: 7



## Crinos

Strength (+5)\_\_\_\_  
Dexterity (-1)\_\_\_\_  
Stamina (+5)\_\_\_\_  
Manipulation (-3)\_\_\_\_  
Appearance 0\_\_\_\_  
Perception (-1)\_\_\_\_

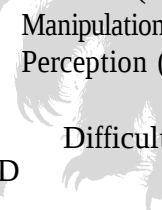
Difficulty: 6  
CAUSES REDUCED  
DELIRIUM



## Bjornen

Strength (+4)\_\_\_\_  
Dexterity (-2)\_\_\_\_  
Stamina (+4)\_\_\_\_  
Manipulation (-3)\_\_\_\_  
Perception (+2)\_\_\_\_

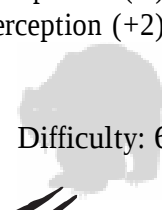
Difficulty: 7



## Ursus

Strength (+3)\_\_\_\_  
Stamina (+3)\_\_\_\_  
Manipulation (-3)\_\_\_\_  
Perception (+2)\_\_\_\_

Difficulty: 6



## Other Traits

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## Fetishes

Item: \_\_\_\_\_ ☐ Dedicated Level \_\_\_\_ Gnosis \_\_\_\_  
Power: \_\_\_\_\_  
Item: \_\_\_\_\_ ☐ Dedicated Level \_\_\_\_ Gnosis \_\_\_\_  
Power: \_\_\_\_\_  
Item: \_\_\_\_\_ ☐ Dedicated Level \_\_\_\_ Gnosis \_\_\_\_  
Power: \_\_\_\_\_

## Rites

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## Combat

| Maneuver/Weapon | Roll | Difficulty | Damage | Range | Rate | Clip |
|-----------------|------|------------|--------|-------|------|------|
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|                 |      |            |        |       |      |      |
|                 |      |            |        |       |      |      |
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|                 |      |            |        |       |      |      |

### Brawling Chart

| Maneuver  | Roll      | Diff | Damage      |
|-----------|-----------|------|-------------|
| Bite      | Dex+Brawl | 5    | Strength+1† |
| Body Slam | Dex+Brawl | 7    | Special     |
| Claw      | Dex+Brawl | 6    | Strength+2† |
| Grapple   | Dex+Brawl | 6    | Strength    |
| Kick      | Dex+Brawl | 7    | Strength+1  |
| Punch     | Dex+Brawl | 6    | Strength    |

†These maneuvers do aggravated damage.

Armor: \_\_\_\_\_

# 

Nature:

Demeanor:

## 

| Merit | Type | Cost | Flaw | Type | Bonus |
|-------|------|------|------|------|-------|
|       |      |      |      |      |       |
|       |      |      |      |      |       |
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## 

Allies

Mentor

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Contacts

Past Life

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Kinfolk

Umbral Glade

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### 

Gear (Carried):

Equipment (Owned):

### 

Size:

Location:

Gnosis:

### 

TOTAL: \_\_\_\_\_

Gained From: \_\_\_\_\_

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\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

TOTAL SPENT: \_\_\_\_\_

Spent On: \_\_\_\_\_

\_\_\_\_\_

[illegible]

## Description

Age: \_\_\_\_\_

Hair: \_\_\_\_\_

Eyes: \_\_\_\_\_

Race:

Nationality:\_\_\_\_\_

Sex: \_\_\_\_\_

Height | Weight

Homid:

Arthren: \_\_\_\_\_

|         |  |
|---------|--|
| Crinos: |  |
|---------|--|

|          |  |
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| Bjornen: |  |
|----------|--|

Ursus:

*Battle Scars:* \_\_\_\_\_

# Visuals

## Umbral Glade

### Character Sketch

## Character Sketch